

**LONG PRAIRIE CITY COUNCIL MEETING**  
**LONG PRAIRIE CITY HALL**  
**7:00 P.M. Monday December 2<sup>nd</sup>, 2024**

1. Meeting called to order.
2. Pledge of allegiance to the flag.
3. Approve Consent Calendar: (NOTICE TO PUBLIC) - All matters listed under the Consent Calendar are considered routine and will be acted upon by one motion in the order listed. An explanation can be offered, but no discussion will take place on separate items. If discussion is desired by either a Council member or a member of the audience, that item will be removed from the Consent Agenda and considered separately.
  - (a) Approve Agenda for December 2, 2024
  - (b) Approve Special Meeting Minutes for November 15, 2024
  - (c) Approve Meeting Minutes for November 18, 2024
  - (d) Approve Donation Resolution for November 2024
4. Public Comment
5. Truth and Taxation Hearing
  1. Review Resolution 24-12-02-33 to approve 2025 Tax Levy
6. Council Reports

Public Works, Airport – Clint Krueger  
Planning & Zoning, Public Safety – Jim Kreemer  
Liquor Store, Park & Rec – JoAnn Schroeder  
Health & Library- Lilah Gripne  
Adm., Comm. Concern, Tourism, EDA, - David Wright  
Engineers/Road Project Report - Kent Louwagie
7. Old Business
8. New Business
  1. Review Proposal to move Payroll Date
  2. Review 2025 Council Meeting Dates and Times
  3. Review 6 Month Probation Period for Deputy Clerk Katrina Scheve
  4. Review 6 Month Probation Period for City Administrator/Clerk Candace Bruder
  5. Review LP Municipal Airport 200 x 40 Multi Bay Hanger Proposal
  6. Review Hanger Rental Rate
  7. Review Bid Evaluation for Water Treatment Plant Generator
  8. Review of Riverside Park Quotes

**Calendar**

EDA Meeting – 4:30 p.m. – Wednesday, December 18<sup>th</sup>, 2024  
Planning & Zoning – 4:30 p.m.– December 17<sup>th</sup>, 2024 (Tentative)  
Work Session- 6:00 p.m.-Monday, December 16<sup>th</sup>, 2024  
Council Meeting – 7:00 p.m. – Monday, December 16<sup>th</sup>, 2024

Respectfully,  
Candace Bruder  
City Administrator/Clerk